

Introduction to ROOT

Master Class Winter 2019/2020

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08-10-2019

Introduction

- Root is a flexible open source software framework that provides programmable and graphical user interface for the purpose of data Analysis. It has built-in mathematical models to compare measurements and analyse them.
- How to get it download
 - Go to <https://root.cern.ch/content/release-61600> and get root_v6.16.00.win32.vc15.debug.exe
- How to run code in root
 - Open Your favourite document writer
 - `void myfirstcode ()`
 - `{`
 - `for (int i = 0; i<3; i++) cout << "Hello" << i << endl ;`
 - `}`
 - Save your newly written document file with extension '.C'
e.g myfirstcode.C

- How to run code in root (Cont....)
 - type *root*
 - root[0] .L myfirstcode.C (Load)
 - root[0] myfirstcode() (runs after loading)
 - root[1] .x myfirstcode.C (1 step running)
 - root[2] .q (to finish the root session)
- ROOT as a Calculator
 - root[0] 1+sqrt(9)
 - root[1] (const double)4.000000000000000000e+00
 - root[2] double val=0.17;
 - root[3] sin(val)
 - root[4] (const double)1.69182349066996029e-01

Let's fire up the ROOT

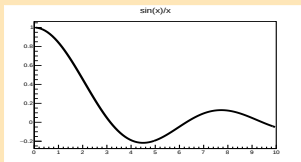
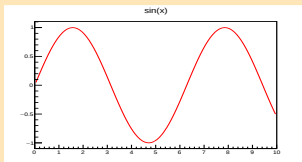
Introduction to
Statistics



Plotting a function:

The function class TF1 is the one of the basics ROOT classes

- Let's draw a function "sin(x)" in the range [0-10]:
 - root[0] TF1 * f1 = new TF1("f1","sin(x)",0,10);
 - root[1] f1 -> Draw();
 - root[2] f1->SaveAs("myfirstfunction.pdf");

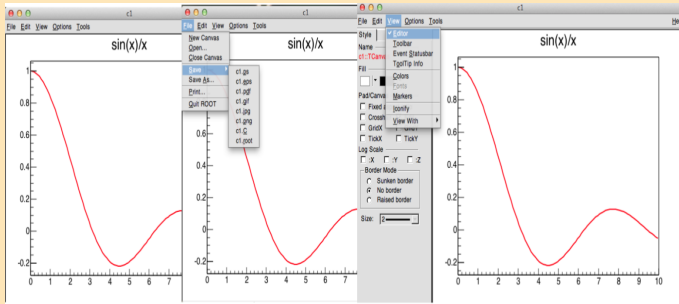


- TF1 * f1 = new TF1("f1","sin(x)/x",0,10);
- f1->SetLineColor(kBlack); f1->SetLineWidth(6.0);
- more option

<https://root.cern.ch/doc/master/classTAttLine.html>

Using root GUI

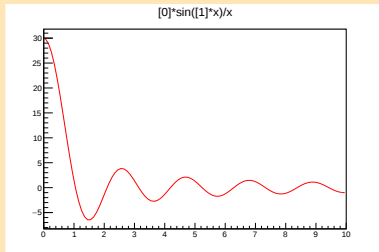
- Style (line color, line width, line style)
- Edit function bin, axis
- Save different formats



Function With Parameters

The function class TF1 can be used to create with any number of parameters.

- Let's create a function " $p_0 \sin(p_1 x)/x$ " with two parameters.
 - `root[0] TF1 * f2 = new TF1("f2", "[0]*sin([1]*x)/x", 0, 10);`
- We need to set values of parameters:
 - `root[2] f2->SetParameter(0, 10);`
 - `root[3] f2->SetParameter(1, 3); root[4] f2->Draw();`



Function With Parameters

One can extract several informations from a function. For example:

- Extract Parameter values:
 - `root[2] f2 -> GetParameter(0);`
- Extract value of a function at any point:
 - `root[3] f2 -> Eval(2.5);`
- Integrate in given range:
 - `root[4] f2 -> Integral(0,4);`

- more option

`https://root.cern.ch/doc/master/classTF1.html`

Generally

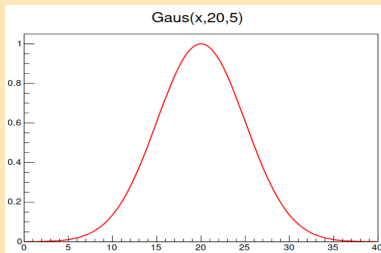
`TF1 * pointer = new TF1("name","formula",min,max);`

ROOT::TMath Namespace have almost all popular functions

Mathematical Functions in ROOT

TMath namespace provides:

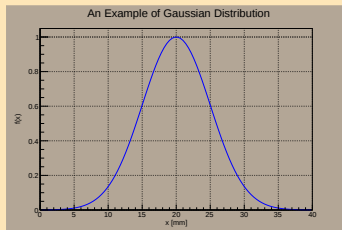
- Numerical constants.
- Functions to work with arrays.
- Statistical functions (e.g. Gauss) For example, a Gauss function can be defined as:
 - `root[ ] TMath::Gaus( x, mean, sigma);`
- so a Gauss TF1 can be defined as
 - `fb1 = new TF1("m1","Gaus(x,20,5)",0,40); fb1 ->Draw();`



Mathematical Functions in ROOT Cont...

Cosmetics

- `void myfunc()`
- `{`
- `TF1 *fb1 = new TF1("m1","TMath::Gaus(x,20,5)",0,40);`
- `fb1 -> SetTitle("An Example of Gaussian Distribution");`
- `fb1 -> GetXaxis() -> SetTitle("x [mm]");`
- `fb1 -> GetYaxis()-> SetTitle("f(x)");`
- `fb1 ->GetXaxis()->CenterTitle();`
- `fb1 -> GetYaxis()->CenterTitle();`
- `fb1 ->SetLineColor(kBlue);`
- `fb1 -> Draw( );`
- `gPad ->SetGridx();`
- `gPad -> SetGridy();`
- `gPad ->SetFillColor(24);`
- `fb1 ->Draw( );`
- `}`



Exercise

- Draw a function $f(x) = p_0(\ln(p_1 x))/x$ for parameter values $p_0 = 5$ and $p_1 = 3$ in the range 0 to 8.
- Set the blue color to function and extract following information from the function.
- Value of function at $x = 3$, integral of function from 2 to 8 and function derivative at $x = 2$.

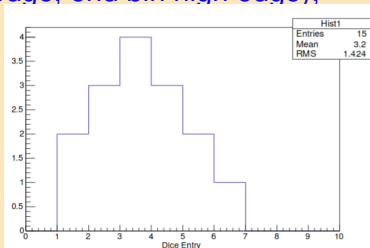
Histogram:

A Histogram represents an occurrence counting. It can be thought as a graphical representation of the data

For example, we throw a dice 15 times and collect the following data:

{1,3,2,6,3,2,1,4,3,2,4,5,4,3,5}, which makes a histogram

`TH1F *Hist1 = new TH1F("Hist1","Title ",no ofBins, first bin low edge, end bin high edge);`



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Dice entry (x-axis)	Occurrence (y-axis)
1	2 times
2	3 times
3	4 times
4	3 times
5	2 times
6	1 time

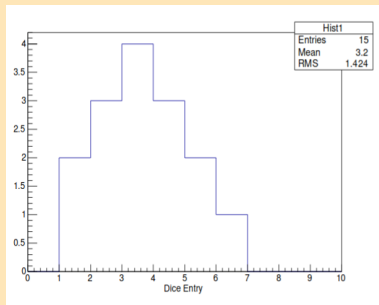
Introduction to ROOT

Filling a histogram

A Histogram is filled on the basis of entry-by-entry (event-by-event)

For example, in previous examples histogram was filled 15 times i.e. there are 15 events in the language of data analysis.

```
void DiceHisto()  
{  
  const int n = 15;  
  int occurrence[n] = {1,3,2,6,3,2,1,4,3,2,4,5,4,3,5};  
  TH1F* Hist1 = new TH1F("Hist1", "", 10, 0, 10);  
  
  for(int i = 0; i < n; i++)  
  { // Event Loop starts  
    Hist1 -> Fill(occurrence[i]);  
  } // Event Loop ends  
  
  Hist1 -> GetXaxis() -> SetTitle("DiceEntry");  
  Hist1 -> GetXaxis() -> CenterTitle();  
  Hist1 -> Draw();  
}
```

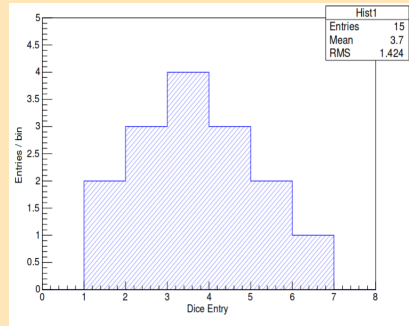


Cosmetics for histogram

```
void DiceHisto()  
{  
  const int n = 15;  
  int occurrence[n] = {1,3,2,6,3,2,1,4,3,2,4,5,4,3,5};  
  TH1F* Hist1 = new TH1F("Hist1", " ", 10, 0, 10);
```

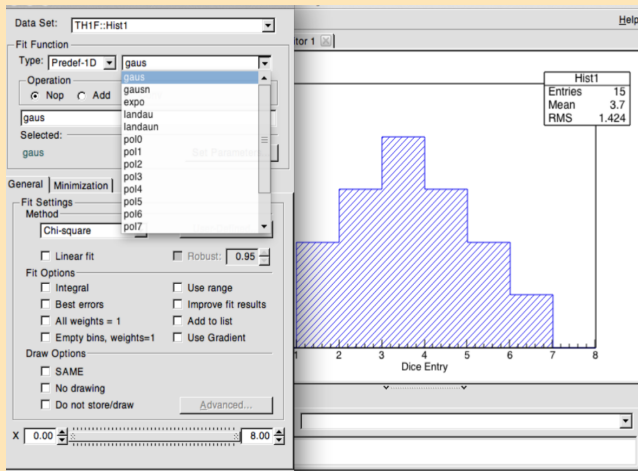
```
  for(int i = 0; i < n; i++)  
  { // Event Loop starts  
    Hist1 -> Fill(occurrence[i]);  
  } // Event Loop ends
```

```
  Hist1 -> GetXaxis() -> SetTitle("DiceEntry");  
  Hist1 -> GetYaxis() -> SetTitle("Entries/bin");  
  Hist1 -> GetXaxis() -> CenterTitle();  
  Hist1 -> GetYaxis() -> CenterTitle();  
  Hist1 -> GetXaxis() -> SetRangeUser(0,8);  
  Hist1 -> GetYaxis() -> SetRangeUser(0,5);  
  Hist1 -> SetLineColor(kBlue);  
  Hist1 -> SetFillColor(kBlue);  
  Hist1 -> SetFillStyle(3002);  
  Hist1 -> Draw();  
  c1 -> SaveAs("myhisto.pdf");  
}
```



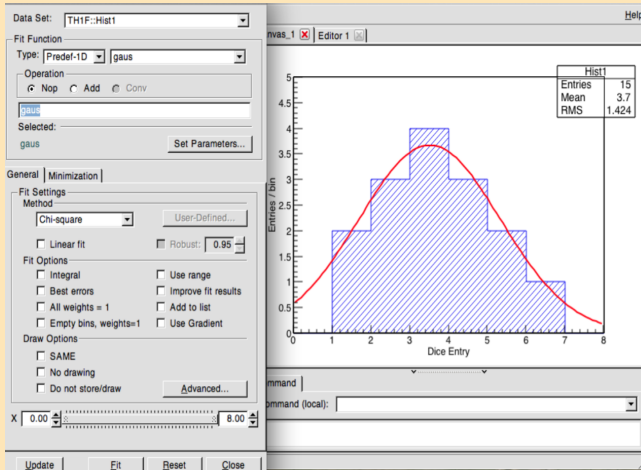
Introduction Cont

Histogram fitting using GUI



Introduction Cont

Histogram fitting using GUI

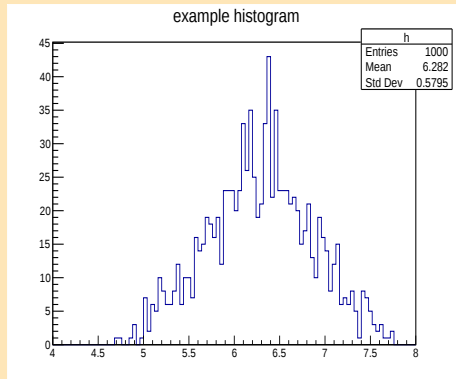


Histogram reading from text file

A histogram could be read from root, text or .dat file

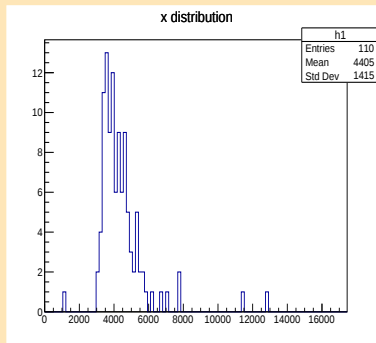
```
void textfileReader()  
{  
  TH1F *h = new TH1F("h", "example histogram",100,4.,8.);  
  ifstream inp;  
  double x;  
  inp.open("expo.dat");  
  while(!(inp >> x)==0)  
  {  
    h->Fill(x);  
  }  
  h->Draw();  
}
```

The range of such histogram depends on the minima and maxima of the datasample



Histogram reading if file has larger data or many columns)

```
void textfile()
{
    vector < int > datapoints;
    TNtuple *ntuple = new TNtuple("ntuple", "data from file", "x");
    ifstream inp; double x; inp.open("datos.txt");
    while(!(inp >> x)==0)
    {
        ntuple->Fill(x);
    }
    int xbins = 100;
    double xmin = ntuple->GetMinimum("x");
    double xmax = ntuple->GetMaximum("x");
    TH1F *h = new TH1F("h1", "x distribution", xbins, 0, xmax);
    ntuple->Project("h1", "x");
    h->Draw();
}
```



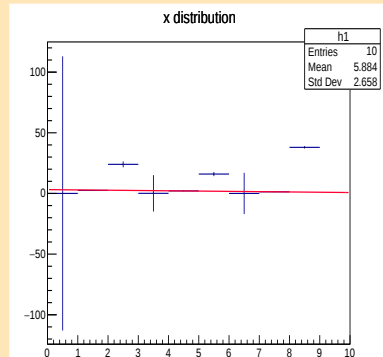
Fit (Linear, Gaussian, Exponential)

```
void mymacro()
{
double col1[12];
double col2[12];
double col3[12];
ifstream infile; double x;
infile.open("lineardata.txt");
int num =0;
while(!infile.eof())
{
infile » col1[num] » col2[num] » col3[num];
++num;
}
infile.close();
TH1F *h = new TH1F("h1", "x distribution",
10, 0, 10);
for (int i = 0; i < 10; i++)
{
h->SetBinContent(i,col1[i]);
h->SetBinError(i,col3[i]);
}
h->Draw();
h ->Fit("gaus") ;
TF1 *gausfit = h->GetFunction("gaus");
gausfit ->SetLineColor (kRed);
}
```

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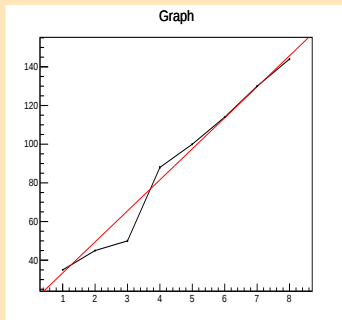
```
h->Fit("pol1");
TF1 *gausfit = h->GetFunction("pol1");
polfit ->SetLineColor(kPink);
```

```
h ->Fit("expo") ;
TF1 *gausfit = h->GetFunction("expo");
expoFit ->SetLineColor (kRed);
```



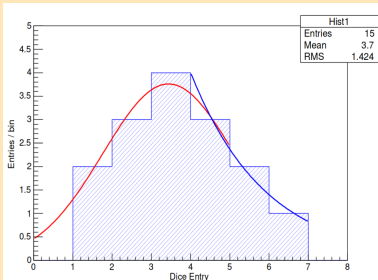
Fitting using TGraph

```
void mygraph() {  
  double col1[10];  
  double col2[10];  
  double col3[10];  
  ifstream infile;  
  double x;  
  infile.open("graphdata.txt");  
  int num =0;  
  while(!infile.eof())  
  {  
    infile >> col1[num] >> col2[num] >> col3[num];  
    ++num;  
  }  
  infile.close();  
  int bins = 8;  
  TGraph *g = new TGraphErrors(bins, x-axis, y-axis, erro x-axis , error y-axis);  
  TGraph *g = new TGraphErrors(bins, col1, col2, 0 , col3);  
  g->Fit("pol1");  
  g->Draw() ; }
```



Histogram fitting using macro

- Define Hist1 same as in previous example
- define the fit function
 - g1 = new TF1("m1","gaus",0,5); //range (0,5)
 - g2 = new TF1("m2","expo",4,7); //range (4,7)
 - g2 -> SetLineColor(kBlue);
 - Hist1 -> Fit(g1,"R");
 - Hist1 -> Fit (g2,"R+");



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```
Info in <TCanvas::MakeDefCanvas>: created default TCanvas with name c1
FCN=0.0346963 FROM MIGRAD STATUS=CONVERGED 86 CALLS 87 TOTAL
EDM=7.26517e-09 STRATEGY= 1 ERROR MATRIX ACCURATE

EXT PARAMETER          STEP      FIRST
NO.  NAME      VALUE      ERROR    SIZE  DERIVATIVE
  1  Constant   3.76015e+00  1.55551e+00  5.40007e-04 -6.47632e-05
  2  Mean       3.43840e+00  9.64578e-01  3.77605e-04  1.15037e-04
  3  Sigma      1.67249e+00  1.37496e+00  1.08339e-04 -1.82000e-04
FCN=0.0240263 FROM MIGRAD STATUS=CONVERGED 44 CALLS 45 TOTAL
EDM=6.18558e-09 STRATEGY= 1 ERROR MATRIX ACCURATE

EXT PARAMETER          STEP      FIRST
NO.  NAME      VALUE      ERROR    SIZE  DERIVATIVE
  1  Constant   3.49073e+00  2.74819e+00  2.02368e-04  8.41835e-05
  2  Slope      -5.25762e-01  5.25854e-01  3.87272e-05  6.36175e-04
```

Thank you

Backup

Two Histograms on a same canvas

Now we throw two dices 15 times. One is the real dice and other one is a simulated dice whose data is generated by a computer program.

Real data: { 1,3,2,6,3,2,1,4,3,2,4,5,4,3,5 }

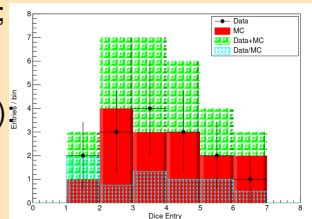
and simulated data : { 1,3,2,6,5,2,2,4,3,2,4,6,4,3,5 }

- void TwoDicesHisto() {
- const int n = 15;
- int occurrence1[n]= {1,3,2,6,3,2,1,4,3,2,4,5,4,3,5};
- int occurrence2[n]= {1,3,2,6,5,2,2,4,3,2,4,6,4,3,5};
- TH1F* Hist1 = new TH1F("Hist1"," ",8, 0,8);
- TH1F* Hist2 = new TH1F("Hist2"," ",8, 0,8);
- for(int i = 0; i < n; i++){ / Event Loop starts
- Hist1 ->Fill(occurrence1[i]);
- Hist2 ->Fill(occurrence2[i]);} / Event Loop ends
- Hist1 ->Draw();
- Hist2 ->Draw("same"); }

Histogram manipulation: Adding/Dividing two histograms

- You can add/divide two histograms of same binning:
 - `TH1F* Hist1 = new TH1F("Hist1"," ",8,0,8);`
 - `TH1F* Hist2 = new TH1F("Hist2"," ",8,0,8);`
 - `TH1F* Hist1plus2 = new TH1F("Hist1plus2"," ",8,0,8);`
 - `TH1F* Hist1over2 = new TH1F("Hist1over2"," ",8,0,8);`
- After filling "Hist1" and "Hist2", operation can be done:
 - `Hist1plus2 -> Add(Hist1,Hist2);`
 - `Hist1over2 -> Divide(Hist1,Hist2);`

The histogram after adding/dividing two histograms is shown (made by Asif)



Weighting and Scaling histograms

Weighting a histogram means multiplying a constant factor (weight) to each bin content.

- For 1D adding weight is like following:
 - `h1D -> Fill(x, weight)`
- For example a histogram (h1) has a specific distribution with 100 entries and the other histogram (h2) has the same distribution but with 1000 entries. Now scaling/normalizing h1 with respect to h2 is following:
 - `h1 > Scale(10);`

or scaling h2 with respect to h1 is

- `h2 -> Scale(0.1);`